

2006 NORTHWEST AGILITY LEAGUE

Sponsored by Columbia Agility Team

Week 2 - Wildcard

Briefing

This game is loosely based upon CPE's Wildcard game. There are 3 places on the course, in which the obstacle has 2 parts. (obstacles 3, 11 and 13). . The dog must complete either an A or B part with the B obstacles a *bonus* obstacle. Normal faults apply and if a dog attempts a B obstacle and faults that obstacle the fault will apply and no bonus will be earned. **The handler must declare a choice of bonus.** The judge will call out a bonus number (3B, 11B and/or 13B), if properly performed.

Scoring

The time allowed is 56 Sec. For Open dogs and 62 Sec. For Mini dogs.

1. All dogs start with 100 points.
2. Deduct the time, 1 sec. equals 1 point (rounded down, 25.79 would be 25)
3. Deduct any faults for the course. An off course must be corrected or an additional failure to perform fault will apply.
4. Bonus should be added for performing a bonus obstacle without faulting
 - 1 B = 10 points
 - 2 B's = 20 total points
 - 3 B's = 40 total points

Examples:

1. The handler declares they will attempt 3B and 11B obstacles. The bar is dropped at 3B and 11B is successful. If the course time is 35.89 seconds with no other faults. Their score would be: 100-35 (time rounded down) - 5 points (dropped bar) + 10 bonus points for completing 1 B for a total of 70 points
2. The handler chooses to attempt all the B obstacles. The dog back jumps the bar at 3B and goes on without correctly jumping the obstacle and then successfully completes the remaining obstacles and 2 B's with a time of 30.24. Their score would be: 100 - 30 (time rounded down)- 5 points (off course) -20 points (failure to perform) + 20 points (successfully completing 2 B's) for a total of 65 points.
3. The handler chooses to run all B obstacles. The course is completed along with all Bonus obstacles and no faults in 45.7 sec. Their score would be 100 - 45 (time rounded down) plus 40 points for a total of 95 points.

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